

ABSTRACT OF DISCLOSURE

USER INTERFACE DEVICE FOR ELECTRONIC GAME USING CARDS

The personal interface portable device for electronic card games is remarkable in that it includes a thin display screen (10,) a tactile detection faceplate superimposed on the screen, control circuits for acting
5 on a card display by the screen in response to the actions detected by the detection faceplate, and an interface with a central system that can execute electronic games.

Improving the user-friendliness of program-based
10 card games.

(Figure 1)